
FABTEK
RAIDEN
FIGHTERS

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CONTROLS



8-WAY JOYSTICK



CHOOSE YOUR SHIP

Each fighter has its own unique arsenal of weapons and individual characteristics: maneuverability, defense mechanisms, shooting power, and rapid fire speed. CHOOSE ONE OF THE FOLLOWING:

RAIDEN MK-II Plasma Lock-On Beam, Homing Missiles

AEGIS Homing Rays, Cruise Missiles

BEAST ARROW Pulse Beam, Homing Missiles

CHASER Serpentine Lock-On Beam, Side Winder Missiles

JUDGE SPEAR Cluster Missile/Laser

DEVASTATOR Electro Zapper Beam, Ultra-Fire Cruise Missiles

ENDEAVOR Side Shooting Laser Beam, Parachute Time Delay Missile

(?) CPU selects a fighter for you

POWER-UPS



LASER



DRONES



BOMB



MISSILES

HINTS

Use your bombs sparingly. They are capable of mass destruction and are helpful when you are in serious trouble. Your fighter may be equipped with Firestar bombs or Electro Storm bombs.

Some ships have hidden SUPER SECRET weaponry. Use your imagination and find the controls that unleash your ship's full potential.

RAIDEN FIGHTERS

OPERATOR´S MANUAL
(Handbuch)

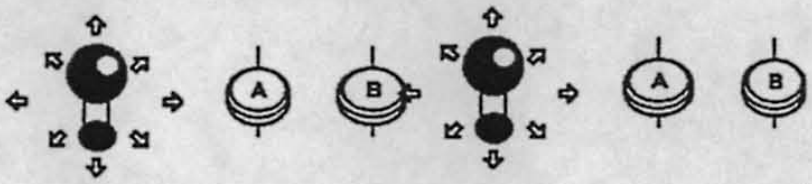
O JAMMA STANDARD

O MONITOR VERTICAL

O POWER CONSUMPTION
+5V.....5A
+12V..... 1A

* The Power shall be exactly +5V
(Die Spannung muß 5,0 V sein!)

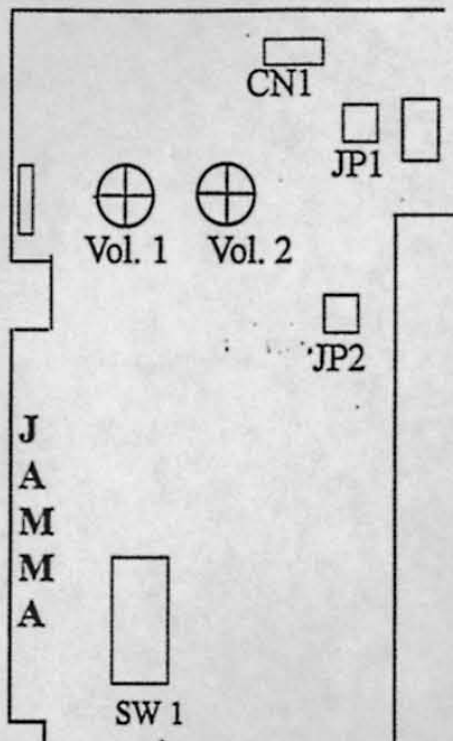
CONTROL PANEL
(Spielpult)



Development by: SEIBU KAIHATSU INC. , Japan

RAIDEN FIGHTERS

28-pin Connector



SOLDER SIDE	No.	No.	PARTS SIDE	
GND	A	1	GND	
GND	B	2	GND	
+5V	C	3	+5V	
+5V	D	4	+5V	
	E	5		
+12V	F	6	+12V	
	H	7		
COUNTER 2	I	8	COUNTER 1	
	K	9		
SPEAKER (-)	L	10	SPEAKER (+)	
	M	11		
GREEN	N	12	RED	
SYNC	P	13	BLUE	
SERVICE	R	14	VIDEO GND	
	S	15	TEST Switch	X
COIN 2	T	16	COIN 1	
2P START	U	17	1P START	
2P UP	V	18	1P UP	
2P DOWN	W	19	1P DOWN	
2P LEFT	X	20	1P LEFT	
2P RIGHT	Y	21	1P RIGHT	
2P PUSH 1	Z	22	1P PUSH 1	
2P PUSH 2	a	23	1P PUSH 2	
	b	24		
	c	25		
	d	26		
GND	e	27	GND	
GND	f	28	GND	

Connector 1 (CN 1)	
1	SPEAKER + (Left)
2	SPEAKER - (Left)
3	SPEAKER + (Right)
4	SPEAKER - (Right)

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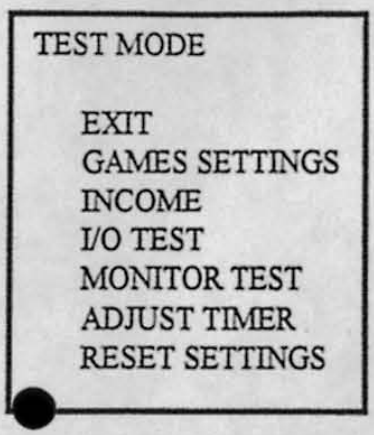
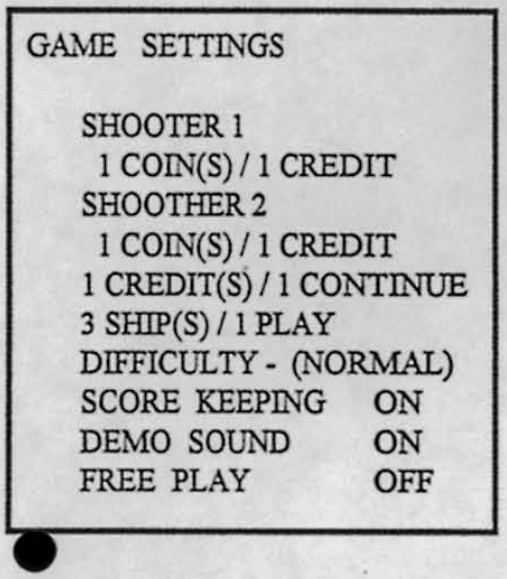
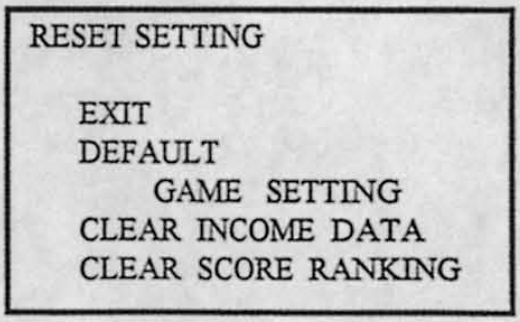
TEST MODE

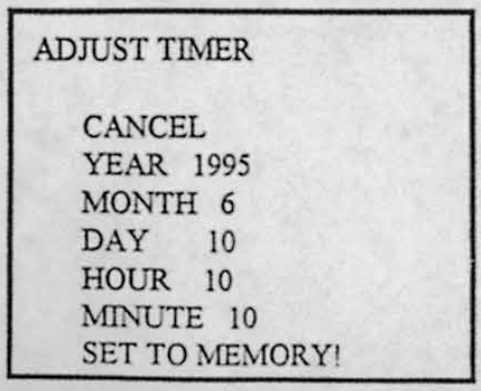
To get into test mode, push TEST Switch or connect pin 15 solder side of JAMMA connector to ground.

Um in den Test zu gelangen, drücken Sie die TEST-Taste oder verbinden Sie pin 15 Lötseite des JAMMA Anschlußes mit GND.









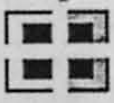
RAIDEN FIGHTERS - Switches & Jumpers -

Vol. 1	Mono:	Controls volume	(regelt Lautstärke)
	Stereo:	Controls LEFT channel	(regelt LINKEN Kanal)
Vol. 2	Mono:	Not used	(nicht benutzt)
	Stereo:	Controls RIGHT channel	(regelt RECHTEN Kanal)

JP 1 Only used when game-board is changed with a new game (Nur zu benutzen, wenn das Spiel-Board getauscht wird)



Normal



Changing game
(Änderung des Spiels)

JP 2 To change MONO / STEREO (Zur Einstellung MONO / STEREO)

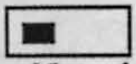


Stereo

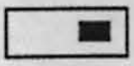


Mono
(factory setting)

SW 1 To reverse picture (Zum Umdrehen des Bildes)



Normal



reverse
(gedreht)

CN 1 Output for STEREO speakers
Always connect all 4 wires **seperately!!!**

(Ausgang für STEREO Lautspecher)
(Immer alle 4 Anschlüsse **getrennt** anschließen!)